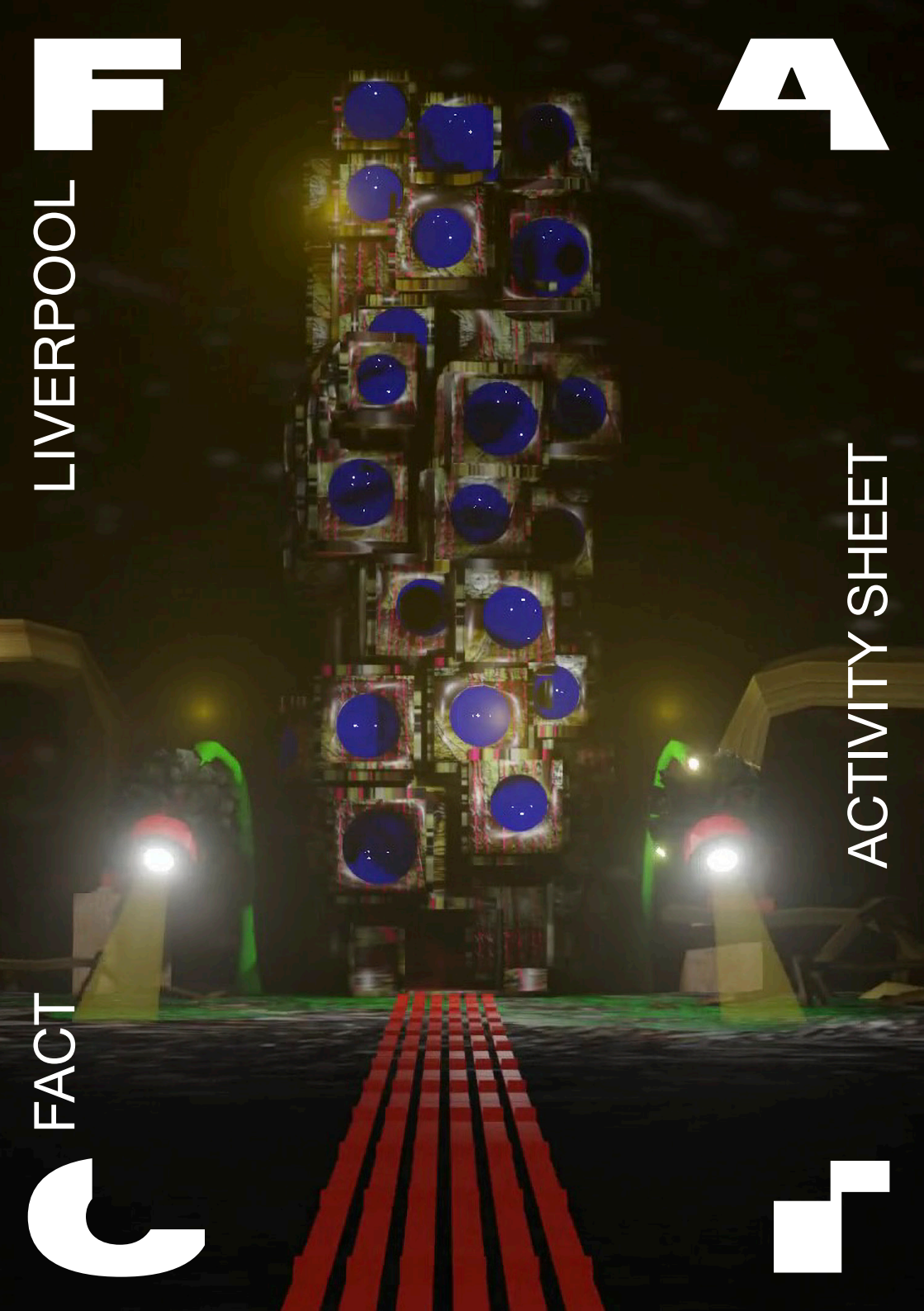


FACT

LIVERPOOL



ACTIVITY SHEET



WELCOME

Welcome to our new exhibition. You will experience two artworks that use technology to think about the different ways we present ourselves.

Inside the galleries, you will discover a cave that leads you to an underwater world. The watery world will uncover untold stories from the past with Josèfa Ntjam.

Explore a street that has been hacked and turned into a video game by Danielle Brathwaite-Shirley and a group of young people from Liverpool. Here, they decide the rules.

This activity sheet will guide you through your journey to:



Think about how stories are told and why it is important that we are listening to everyone's voices.



Collect different pieces of information to build your own personal archive.



Go behind the scenes and hear more about Danielle's game from the young people who made it with her.

ARCHIVES

Before we begin, let's think about archives. An archive is a place where you collect and store important things.

In the past, certain histories have been written down incorrectly or have not been spoken about.

Danielle and Josèfa both believe you should be able to choose how your story is told. It is important to have records of history from many different voices.

Both artists think about how they can collect and store important stories from the past and present to make us think about our future.

BEFORE YOU BEGIN

Grab a pen or pencil and a mobile phone or tablet. Now you're ready, open up the sheet to help you explore the exhibition and start the activities.



JOSÈFA NTJAM

Welcome to *When the moon dreamed of the ocean*.

Josèfa is an artist who uses performance, sculpture, filmmaking and photography to create art.

Her work looks at the past to revisit the present, and to see whose stories and voices haven't been listened to. Inside the cave you will see how Josefa has collected different photos, sounds, facts and fiction to show us her story.

Use the space below as a place to collect different things that you might want to archive about your life. Who do you want to create this archive for?

If you could save one thing from the internet, what would it be? A video game? A meme? A YouTuber?

Can you draw an object that you want to keep safe?

Why did you choose this object to archive?

Can you share a memory that is special to you?

What song would be playing in your archive?

DANIELLE BRATHWAITE-SHIRLEY

Danielle is an artist who creates video games and archives peoples experience. Over the past year, Danielle has worked with a group of young people from Liverpool who call themselves The Bandidos. They worked together to create the video game, *When Our Worlds Meet*.

The gallery has been turned into 4 different zones, each of these has a world that you can play in. Here they decide the rules and control what goes on.

Gain access to a secret digital world by scanning the QR code.

Here, you can chat to The Bandidos and explore a collection of souvenirs from their time working on the project.

Can you see The Bandidos avatars? If you could turn yourself into an character in a video game, what would you look like?

Can you find the pigeons that turn into dragons? If you could transform into an animal or mythical creature, what would it be and why?

Imagine a video game level based on where you live, what would it look like?



FAMILY ACTIVITIES

Come along to Do Something Saturdays, our free family-friendly workshops for you to make, play and learn together. Over the next few months, Do Something Saturdays will be packed with activities inspired by video game worlds and the different ways we can present ourselves.

Open to all ages, these hands-on sessions are drop-in so no need to book - just turn up anytime between 12:00 - 15:00 on any of the Saturdays below.

19 November
3 December
17 December
14 January

28 January
11 February
4 March
18 March

1 April
15 April
29 April
13 May

SCHOOLS & YOUTH GROUPS

Are you interested in a free tour of our exhibitions? Or having a member of our team come to your school or youth group to deliver a free workshop?

If you're a teacher or educator interested in art and creative technology, get in touch. We offer free exhibition tours and workshops that can be tailored to all ages and abilities.

To arrange your visit, a workshop or to ask us a question, please email learning@fact.co.uk

Image: Danielle Brathwaite-Shirley. *Where Our Worlds Meet* (2022) game still.
Image courtesy of the artist.